

Artwork hand-off checklist for

- ☐ Artwork files use RGB colour space and are the correct resolution(s) for target device
- ☐ Artwork layers and groups are clearly named
- ☐ Elements are atomic - not dependent on a specific background colour or other items on the page
- ☐ Pixel values are a multiple of target device render scale (usually 2)
- ☐ Items are aligned to the pixel grid
- ☐ Include additional assets in the artwork package - stock material, videos, fonts, etc.
- ☐ Include notes and other documentation from the design process
- ☐ Ensure licensing terms for any third-party assets are met

Additional notes: